

# arm

## Developing employability skills with Project Based Learning and Physical Computing

Arm School Program with support from CBSE  
15<sup>th</sup> March, 2023



# Learning outcomes:

- + Understand what employability skills are
- + Understand how to develop employability skills in learners through PBL
- + Understand the various pedagogical techniques and practices used in PBL to develop employability skills
- + Be able to confidently deliver a PBL lesson that focuses on developing employability skills in learners
- + Understand how to build a culture of gracious professionalism in your classroom
- + Understand how employability skills relate to equity, inclusion, differentiation and culturally responsive classrooms

# Employability skills

- + Good communication
- + Motivation and initiative
- + Resilience
- + Problem solving
- + Reliability/dependability
- + Teamwork and collaboration
- + Patience
- + Adaptability
- + Time management
- + Gracious professionalism

# COMPUTATIONAL COMPLEXITY



# INFORMATION THEORY



# CRYPTOGRAPHY



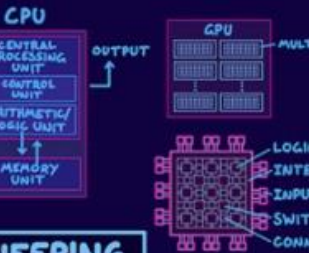
# HARDWARE



# SCHEDULING



# COMPUTER ARCHITECTURE



# THEORETICAL COMPUTER SCIENCE

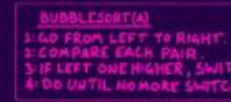
## COMPUTABILITY THEORY



## TURING MACHINE



## ALGORITHMS



## BUBBLE SORT

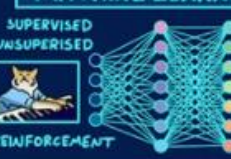


## MERGE SORT



## ANALYSIS OF ALGORITHMS

## ALGORITHMIC COMPLEXITY



## COMPUTER VISION



## IMAGE PROCESSING



## LOGIC



## GRAPH THEORY



## COMPUTATIONAL GEOMETRY



## AUTOMATA THEORY



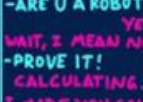
## QUANTUM COMPUTATION



## OPTIMISATION



## ARTIFICIAL INTELLIGENCE



## BOOLEAN SATISFIABILITY



## SUPER COMPUTING



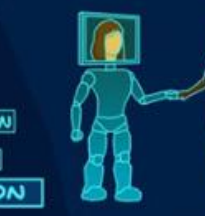
## ROBOTICS



## NATURAL LANGUAGE PROCESSING



## TELEPRESCENCE



## AUGMENTED REALITY



## SOFTWARE ENGINEERING



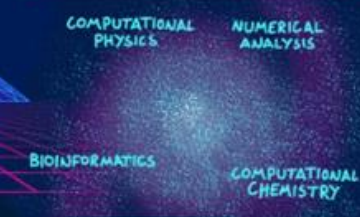
## COMPUTER GRAPHICS



## OPERATING SYSTEMS



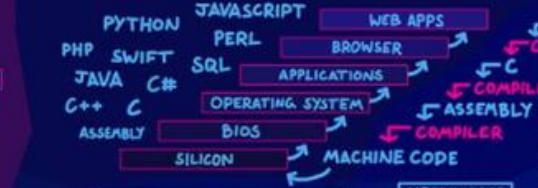
## COMPUTATIONAL SCIENCE



## SIMULATION



## SOFTWARE AND PROGRAMMING LANGUAGES

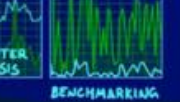


## COMPILERS

## DATA MANAGEMENT



## PERFORMANCE



## HACKING

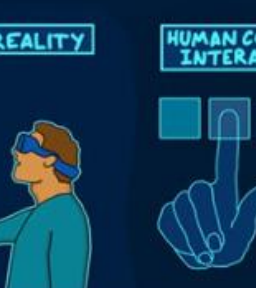


## BIG DATA



## APPLICATIONS

## VIRTUAL REALITY



## HUMAN COMPUTER INTERACTION



## INTERNET OF THINGS



### COMPUTATIONAL COMPLEXITY

NP COMPLETE  
 TRAVELLING SALESMAN PROBLEM  
 COLOURING  
 NP  
 GRAPH ISOMORPHISM  
 BQP  
 EFFICIENT FOR A QUANTUM COMPUTER  
 EFFICIENT FOR A CLASSICAL COMPUTER

### INFORMATION THEORY

010011010011001  
 COMPRESSION  
 ERROR CORRECTION  
 CODING THEORY  
 ENTROPY  
 PARITY CHECKING

### CRYPTOGRAPHY

PUBLIC KEY  
 ALL THE SECRETS  
 PRIVATE KEY  
 ALL THE SECRETS

### MONITOR

CPU  
 RAM  
 MOTHERBOARD

### HARDWARE

INPUT  
 POWER

### SCHEDULING

PROCESSES  
 SCHEDULER  
 CPU 1 CPU 2 CPU 3 CPU 4  
 MULTIPROCESSING

### COMPUTER ARCHITECTURE

CPU  
 CENTRAL PROCESSING UNIT  
 CONTROL UNIT  
 ARITHMETIC/LOGIC UNIT  
 MEMORY UNIT  
 GPU  
 MULTIPROCESSORS  
 FPGA  
 LOGIC BLOCK  
 INTERCONNECTION  
 INPUT/OUTPUT  
 SWITCH BOX  
 CONNECT BLOCK

## THEORETICAL COMPUTER SCIENCE

### ALGORITHMS

BUBBLESORT(A)  
 1: GO FROM LEFT TO RIGHT.  
 2: COMPARE EACH PAIR.  
 3: IF LEFT ONE HIGHER, SWITCH.  
 4: DO UNTIL NO MORE SWITCHES.

BUBBLE SORT  $O(n^2)$

MERGE SORT  $O(n \log n)$

ANALYSIS OF ALGORITHMS  
 ALGORITHMIC COMPLEXITY

### LOGIC

ZERO ONE  
 NOT OR AND XOR NAND  
 GRAPH THEORY  
 COMPUTATIONAL GEOMETRY

### COMPUTABILITY THEORY

ALAN TURING  
 TURING MACHINE  
 STATE REGISTER  
 INFINITELY LONG TAPE  
 HEAD  
 1: MOVE LEFT  
 2: MOVE RIGHT  
 3: FLIP BIT  
 123: STOP

### LAMBDA CALCULUS

PARALLEL PROGRAMMING  
 MAIN JOB  
 SMALLER JOBS

### AND MORE

QUANTUM COMPUTATION  
 $|0\rangle + |1\rangle$   
 $\frac{1}{\sqrt{2}}$

### DATA STRUCTURES

LINKED LIST  
 TREE  
 GRAPH  
 SPACE  
 HASHING  
 FORMAL METHODS  
 START  
 POSSIBLE STATES  
 ALERT

### SOFTWARE AND PROGRAMMING LANGUAGES

PYTHON  
 JAVASCRIPT  
 PERL  
 SQL  
 PHP  
 SWIFT  
 JAVA  
 C#  
 C++  
 C  
 ASSEMBLY  
 SILICON  
 WEB APPS  
 BROWSER  
 APPLICATIONS  
 OPERATING SYSTEM  
 BIOS  
 MACHINE CODE  
 COMPILER  
 COMPILER  
 COMPILER  
 COMPILER

### OPERATING SYSTEMS

ANDROID  
 WINDOWS  
 IOS  
 MACOS  
 NETWORKING  
 CONCURRENT/DISTRIBUTED/PARALLEL SYSTEMS  
 DATABASES  
 SQL  
 DATACENTRES  
 PERFORMANCE  
 COMPUTER ANALYSIS

### MACHINE LEARNING

SUPERVISED  
 UNSUPERVISED  
 REINFORCEMENT  
 NEURAL NETWORK  
 CAT

### OPTIMISATION

FINANCE  
 LEAGUE OF LEGENDS  
 AMAZON WAREHOUSE

### BOOLEAN SATISFIABILITY

$x_1$  OR  $x_2$  OR  $\bar{x}_3$  (SAT)  
 $\bar{x}_1$  OR  $\bar{x}_2$  OR  $x_3$   
 $\bar{x}_1$  OR  $\bar{x}_2$  OR  $\bar{x}_3$   
 $\bar{x}_1$  OR  $x_2$  OR  $x_3$

### SUPER COMPUTING

### ARTIFICIAL INTELLIGENCE

A.I.

### ROBOTICS

### COMPUTER VISION

FIND THE HUMANS

### IMAGE PROCESSING

### NATURAL LANGUAGE PROCESSING

CHATBOTS  
 -HEY HELLO THERE-  
 -ARE U A ROBOT?  
 YES-  
 -WAIT, I MEAN NO-  
 -PROVE IT!  
 CALCULATING...-  
 I MADE YOU CAKE-

### KNOWLEDGE REPRESENTATION

SCONES  
 TEA  
 BIRTHDAY  
 CELEBRATION  
 FLOUR  
 BUTTER  
 CAKE  
 FOOD  
 PANCAKE  
 BREAKFAST  
 BACON

### TELEPRESCENCE

### VIRTUAL REALITY

### AUGMENTED REALITY

YOUTUBE  
 DOMAIN OF SCIENCE  
 MAP OF COMPUTER SCIENCE

### HUMAN COMPUTER INTERACTION

### COMPUTATIONAL SCIENCE

COMPUTATIONAL PHYSICS  
 NUMERICAL ANALYSIS  
 BIOINFORMATICS  
 COMPUTATIONAL CHEMISTRY

### SIMULATION

### HACKING

### BIG DATA

### INTERNET OF THINGS



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# Being digitally literate

- Use of devices and applications
- Handling, storing and interrogation of data and information
- Design, creation, and editing of content, systems and products
- Communication using technology
- Cyber Security
- Moral and ethical behaviour relating to technology

# Python – the most popular language in 2023

- **TIOBE Index for February 2023**

Feb 2023	Feb 2022	Change	Programming Language	Ratings	Change
1	1		 Python	15.49%	+0.16%
2	2		 C	15.39%	+1.31%
3	4	▲	 C++	13.94%	+5.93%
4	3	▼	 Java	13.21%	+1.07%
5	5		 C#	6.38%	+1.01%

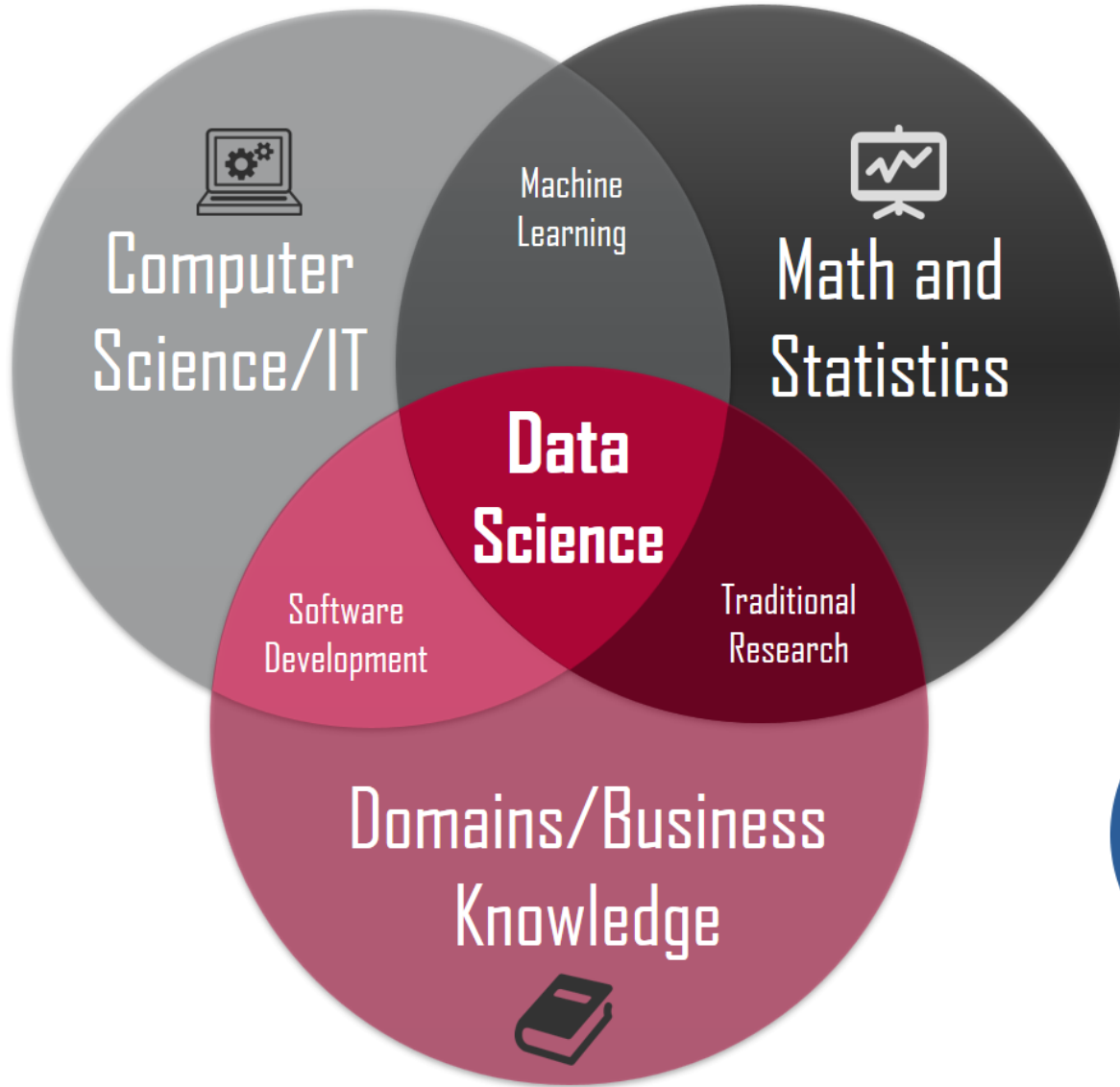
# Python developers earn more!

- Python developers earn 2-3x more than JavaScript or PHP developers
- Even more in Data Science, ML, AI related jobs
- Can be used across many fields/industries

Recent job search in South Africa:

- Python dev - \$80,000 - \$200,000 pa (USD)
- Python+ SQL dev - \$3,500 pcm salary (USD)





# Data Science

- Machine Learning
- Statistics
- Artificial Intelligence
- Used widely in universities
- Automation in industry



# What is IOT?

## Internet of things

- Adding electronics to everything
- Electronics such as:
  - Sensors (cameras, temp, light, humidity etc.)
  - Microprocessors
  - Transmitters
  - Screens
  - GPS
  - RFID
- Everything can link to the internet/each other
- Anything electronic can be controlled
- Can stream data continuously



# Cyber Security

- + Networking
- + The internet
- + Protocols and standards
- + Steganography
- + Encryption
- + Forensics
- + Defensive design
- + Penetration testing



# Python – interesting things to explore

- + Python Standard Library - <https://docs.python.org/3/library/>
- + Python Data Science Handbook - <https://jakevdp.github.io/PythonDataScienceHandbook/>
- + Python challenge - <http://www.pythonchallenge.com/>
- + Core Arm language



# C/C++

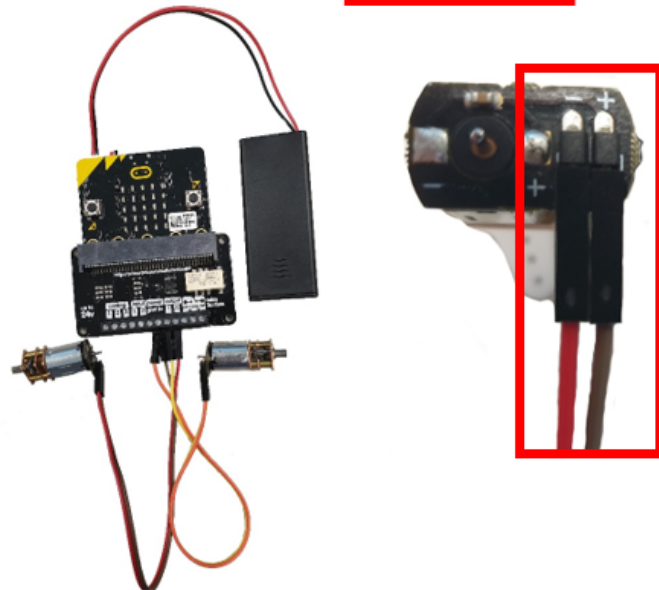
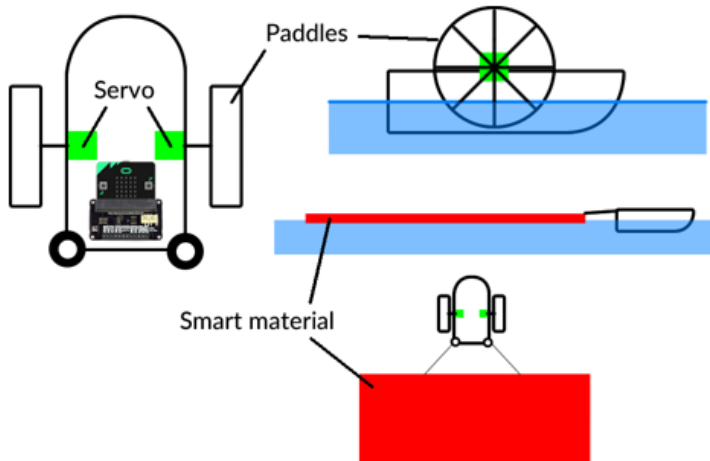
- + W3Schools C - <https://www.w3schools.com/c/index.php>
- + W3Schools C++ - <https://www.w3schools.com/cpp/default.asp>
- + General purpose language
- + Core Arm language



# Oil spill cleaner-upper

## Building the product

For this project we need to build a simple boat. You can use anything that is waterproof.



### Kit required:

- A micro:bit
- Header wires
- Battery pack
- Boat building materials
- A foam [sponge](#)
- A mini screwdriver
- A servo driver board

There are many types of servo controller boards for micro:bit, in this example an 'automation bit' was used.

Here you can see how the servo motors are wired to the servo controller and micro:bit.

The + cable from **both** the servos need to go into the 3v opening on the servo control board.

The - cable needs to go into output 1 and 2 respectively.

Pay attention to which side you put them on. In this image:

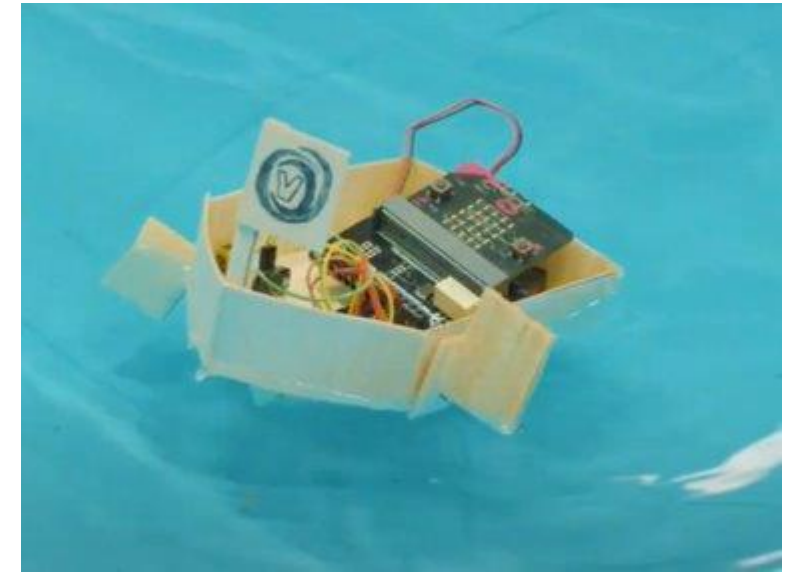
Output 1 = Right  
Output 2 = Left

You may have a third cable for the servo which is the ground (GND), attach this to the GND terminal on the board if you have this.

# 14 LIFE BELOW WATER

Conserve and sustainably use the oceans, seas and marine resources for sustainable development.

🕒 Goal 14 in Action 🕒 Explore the Targets

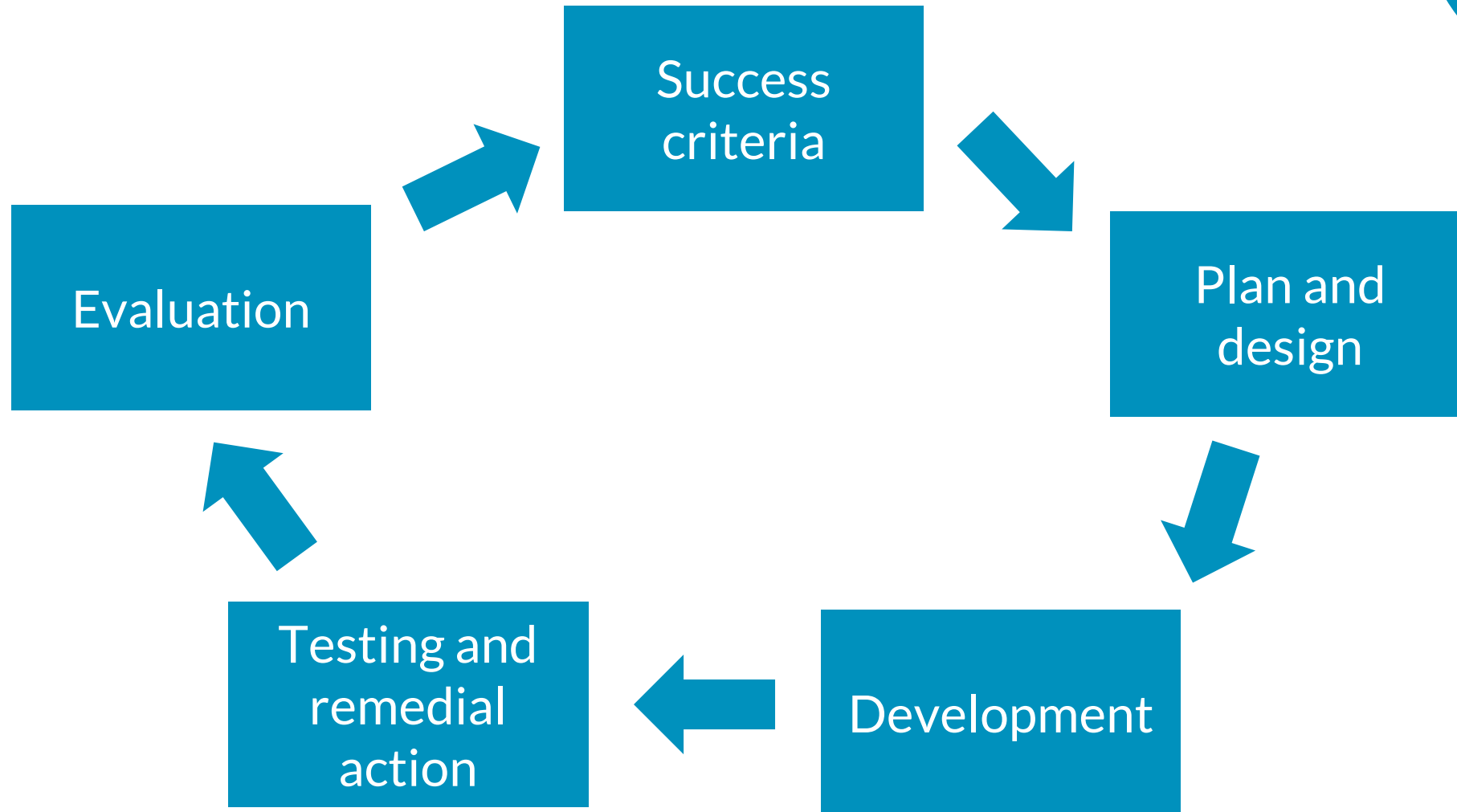


## Success criteria:

- Build a floating oil spill cleaner upper boat drone that starts with a button press
- The product should be able to autonomously navigate over an area
- The product should be made to clean up an oil spill by dragging a 'smart material'

# Iterative development cycle

Iterative development cycle



# The Input Process Output (IPO) Model

- All computer systems take data into a system using 'Inputs', carry out processes on the inputs and then display the result of that processing using 'Outputs'
- Using the **Input, Process, Output** worksheet try to identify what the outputs will be





# Design thinking

Design first

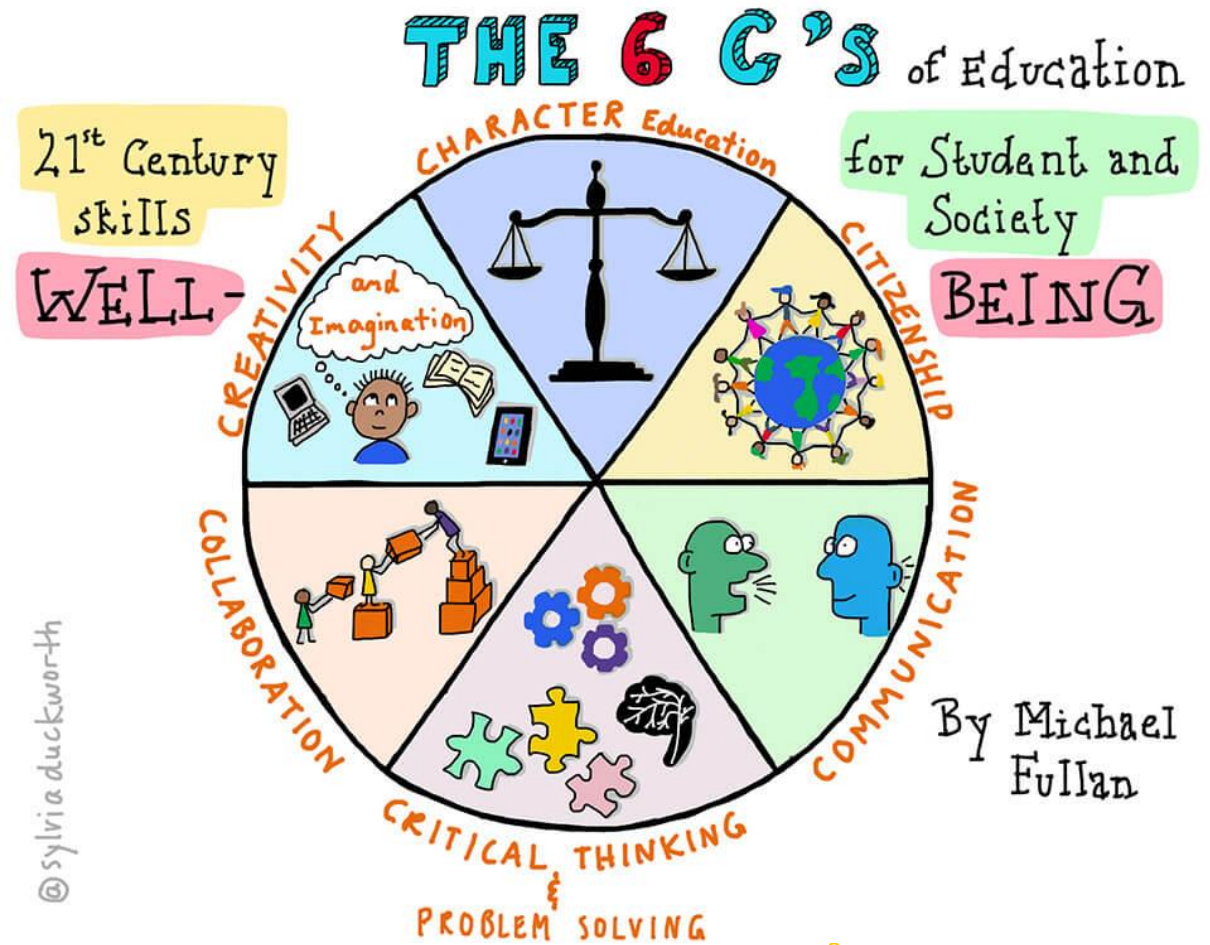
- + Concept designs and rapid prototyping
- + Iterating on designs
- + Objectives
- + Users
- + Sketching
- + Materials
- + Features and prioritisation
- + Analysis, why is this better?
- + Brand
- + What could be improved?

Objectives:	Users:	Materials:	Features Essentials:
Sketch:			Nice to have:
		How is this better?	Success criteria:
		Branding:	How to make it better?
		arm School Program	

# Soft skills

- Teamwork
- Collaboration
- Creative ideation
- Applied Computational thinking
- Communication
- Planning
- Iterative development
- Problem solving

Soft skills  
(6Cs)



# Careers in Computing

## Developer/Engineer

- + App/games developer
- + Digital Product owner
- + Robotics engineer
- + Solutions architect
- + Software engineer
- + Compiler engineer
- + Technical writer
- + Verification engineer
- + SoC designer
- + CPU architect

## Cyber/IT/Web

- + Cyber Intelligence officer
- + Database admin
- + IT project manager
- + Network engineer
- + Penetration tester
- + Web dev
- + Cyber analyst

## Data Science/AI/ML

- + Business analyst
- + Data Scientist
- + ML engineer



# Things to explore

Linux

Python  
StdLib

Github/GIT

Electronics

CI/CD

SQL

OOP

Arduino

BASH

Jupyter

DevOps

IoT

Powershell

C/C++

Cyber

Rpi



# Some of the jobs at Arm

Validation Engineering

Customer Support Engineering

SW Programmer

Product Marketing

Management

IT Engineering

Sales

Trade Shows Organisation

Communications

People Development

Design Engineering

Business Analyst

# Some of the subjects our colleagues studied

Electronic Engineering

Computer Sciences

Psychology

Business

Languages

Mathematics

Physics

Communications

Information Technology

Design Engineering

# Teaching with Physical Computing

A new series of PD courses from the Arm School Program

A course for teachers on Physical Computing and how to apply it through Project-Based Learning in the classroom.

## Teaching with Physical Computing

Search for “Project-Based Learning” on edX.org

**Course 1** Introduction to Project-Based Learning

**Course 2** Practical application and classroom strategies for PBL

**Course 3** Assessment of Project-Based Learning

**Course 4** Soft skills, teamwork and the wider curriculum



# arm

## Q & A

Nick Sample, Senior Manager, Arm School  
Program